

Numerical methods for solving the Einstein equation in higher dimensions and in AdS with Cauchy evolution

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*Numerical approaches to holography,
quantum gravity and cosmology*

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Astronomical Numerical GR in 4D

- Understanding the strong field regime of GR
- Theoretical waveform models are routinely used for LIGO detections
- Challenges:
 - Simulating theories beyond GR
 - Neutron stars

Astronophysical Numerical GR in 4D

- Two main approaches:
 1. Generalised harmonic coordinates [Pretorius]
 2. BSSN formulation [Baumgarte&Shapiro;Shibata&Nakamura; Baker et al.; Campanelli et al.]
- Numerical methods
 - Pseudospectral/finite differences
 - Finite grid hierarchies/Adaptive mesh refinement (AMR)

Beyond Astrophysical Numerical GR

Beyond Astrophysical Numerical GR

- Higher dimensional asymptotically flat/Kaluza Klein spaces
 - understand fundamental aspects of gravity
- Asymptotically anti-de Sitter (AdS) spaces
 - holography
- Asymptotically de Sitter (dS) spaces
 - cosmology

Outline of the talk

- CCZ4 evolution
- Generalised harmonic evolution
- Conclusions and outlook

Disclaimer:

- The characteristic formulation has been very successful in (Poincare) AdS

See P. Chesler and L. Yaffe JHEP 1407 (2014) 086
[arXiv: 1309.1439]

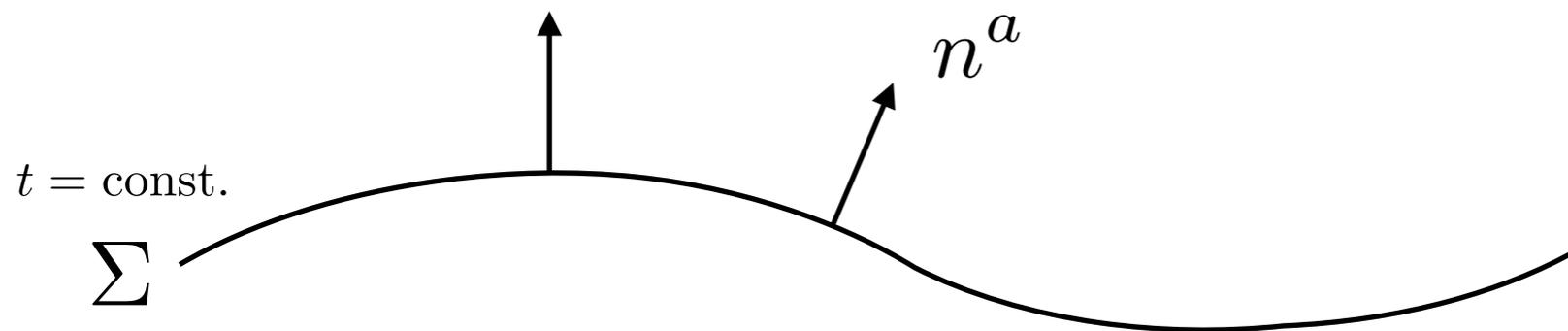
CCZ4 evolution

Time evolution in GR

- Use d+1 split:

$$ds^2 = -\alpha^2 dt^2 + \gamma_{ij} (dx^i + \beta^i dt)(dx^j + \beta^j dt)$$

- Evolve γ_{ij} and $K_{ij} = -\frac{1}{2} \mathcal{L}_n \gamma_{ij}$
- Specify evolution equations for α and β^i



γ_{ij} : induced metric on Σ

$\mathbf{n} = \frac{1}{\alpha} (\partial_t - \beta^i \partial_i)$ normal vector to Σ

$K_{ij} = -\frac{1}{2} \mathcal{L}_n \gamma_{ij}$: extrinsic curvature

- The ADM equations are only weakly hyperbolic!

BSSN

[Baumgarte, Shapiro, Shibata, Nakamura]

- Strongly hyperbolic variant of ADM

- Separate out conformal factor and trace

$$(\gamma_{ij}, K_{ij}) \rightarrow (\chi, \tilde{\gamma}_{ij}, \tilde{A}_{ij}, K)$$

$$\chi = \gamma^{-1/d} \quad \tilde{\gamma}_{ij} = \chi \gamma_{ij} \quad \tilde{A}_{ij} = \chi K_{ij}^{\text{TF}}$$

- Evolve contracted connection separately

$$(\chi, \tilde{\gamma}_{ij}, \tilde{A}_{ij}, K, \tilde{\Gamma}^i) \quad \tilde{\Gamma}^i = \tilde{\gamma}^{jk} \tilde{\Gamma}_{jk}^i$$

$$\partial_t \chi =$$

$$\partial_t \tilde{\gamma}_{ij} =$$

$$\partial_t \tilde{A}_{ij} = \dots$$

$$\partial_t K =$$

$$\partial_t \tilde{\Gamma}^i =$$

CCZ4

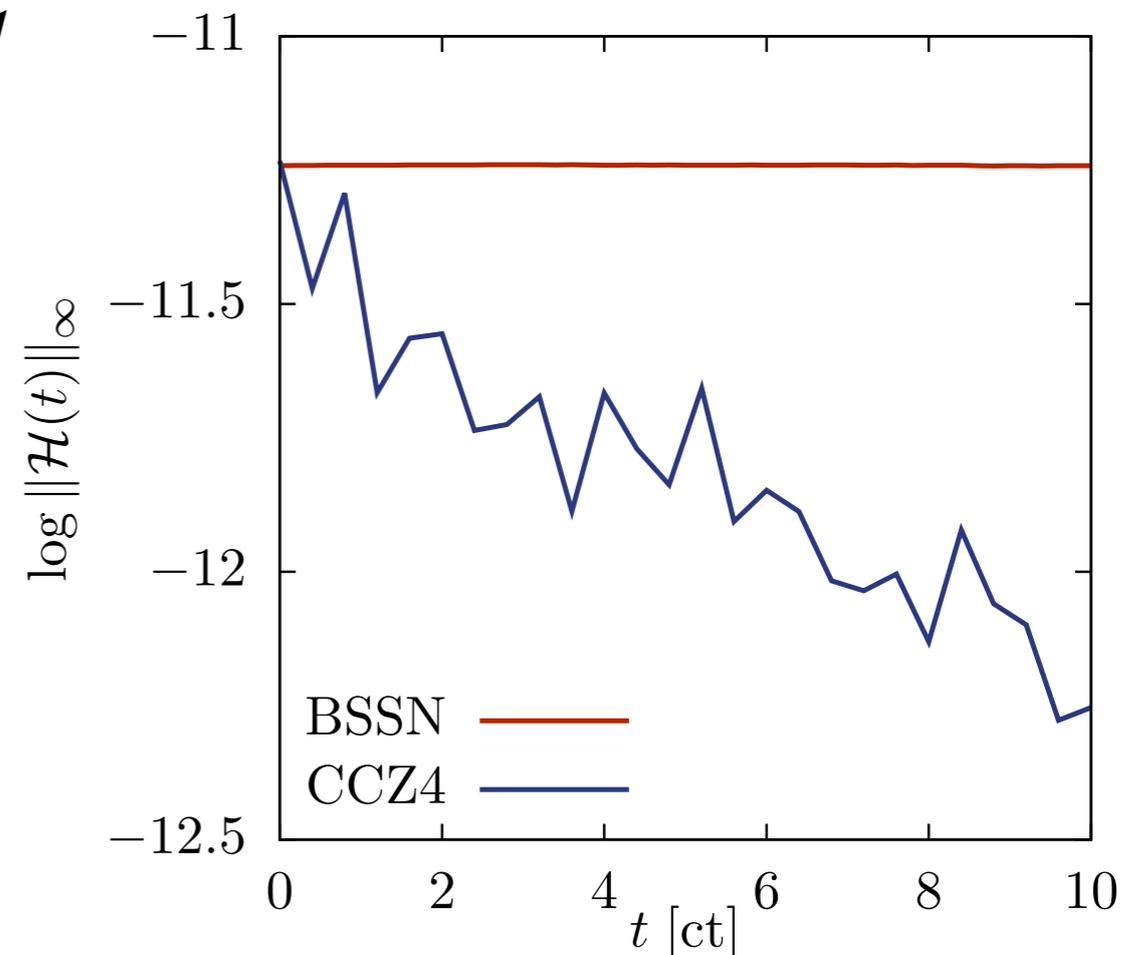
[Gundlach et al.; Hilditch et al.; Alic et al.]

- In BSSN the Hamiltonian constraint does NOT propagate
- The CCZ4 system gives to all the constraints a finite speed of propagation and damps them

$$R_{ab} + \nabla_a Z_b + \nabla_b Z_a - \kappa_1 [n_a Z_b + n_b Z_a - (1 + \kappa_2) g_{ab} n^c Z_c] = 0$$

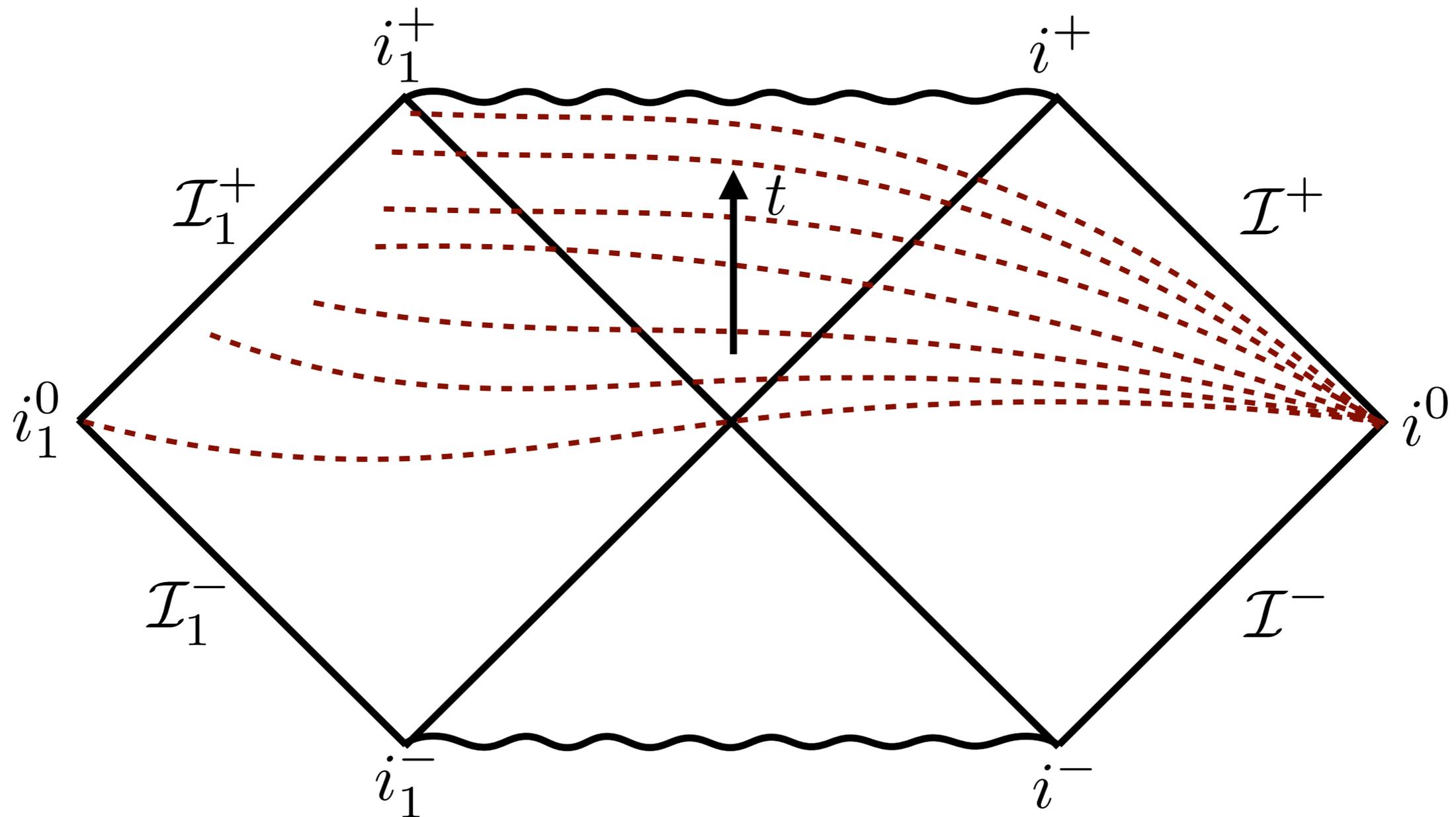
constraints propagate

constraints are exponentially damped



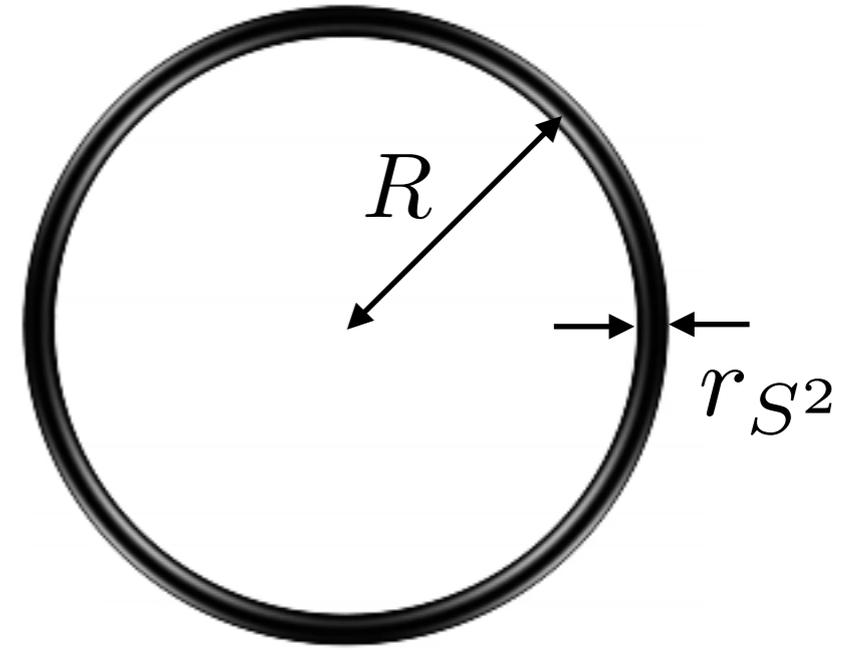
Puncture gauge

- Absorb some coordinate singularities in $\chi = \gamma^{-1/d}$
- Avoid physical singularities

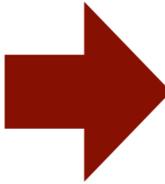


Why simulations the astrophysical setting are harder?

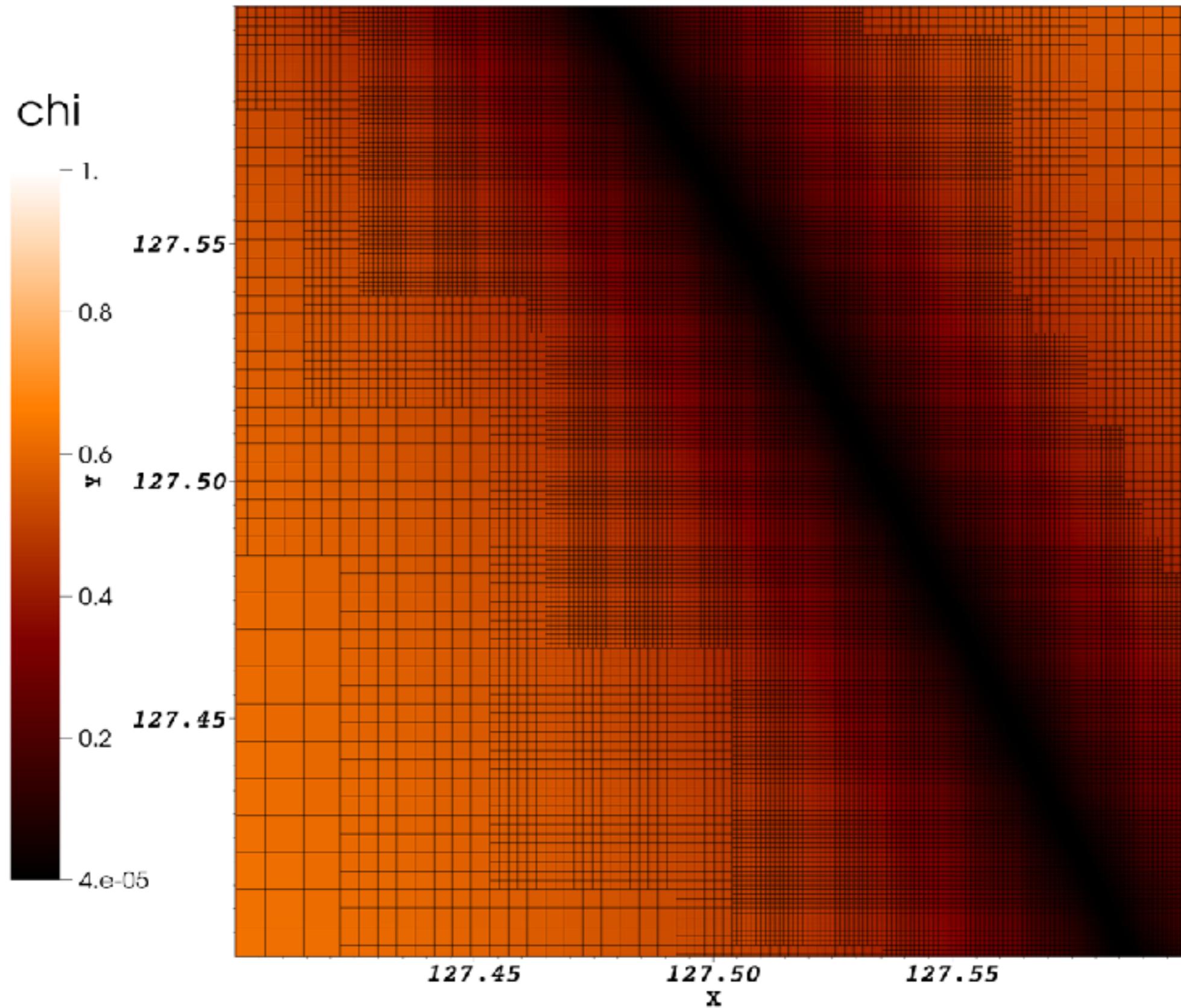
- Separation of scales
- Extended, dynamic singularity
- Far from conformally flat
- No star-shaped AH
- Very expensive



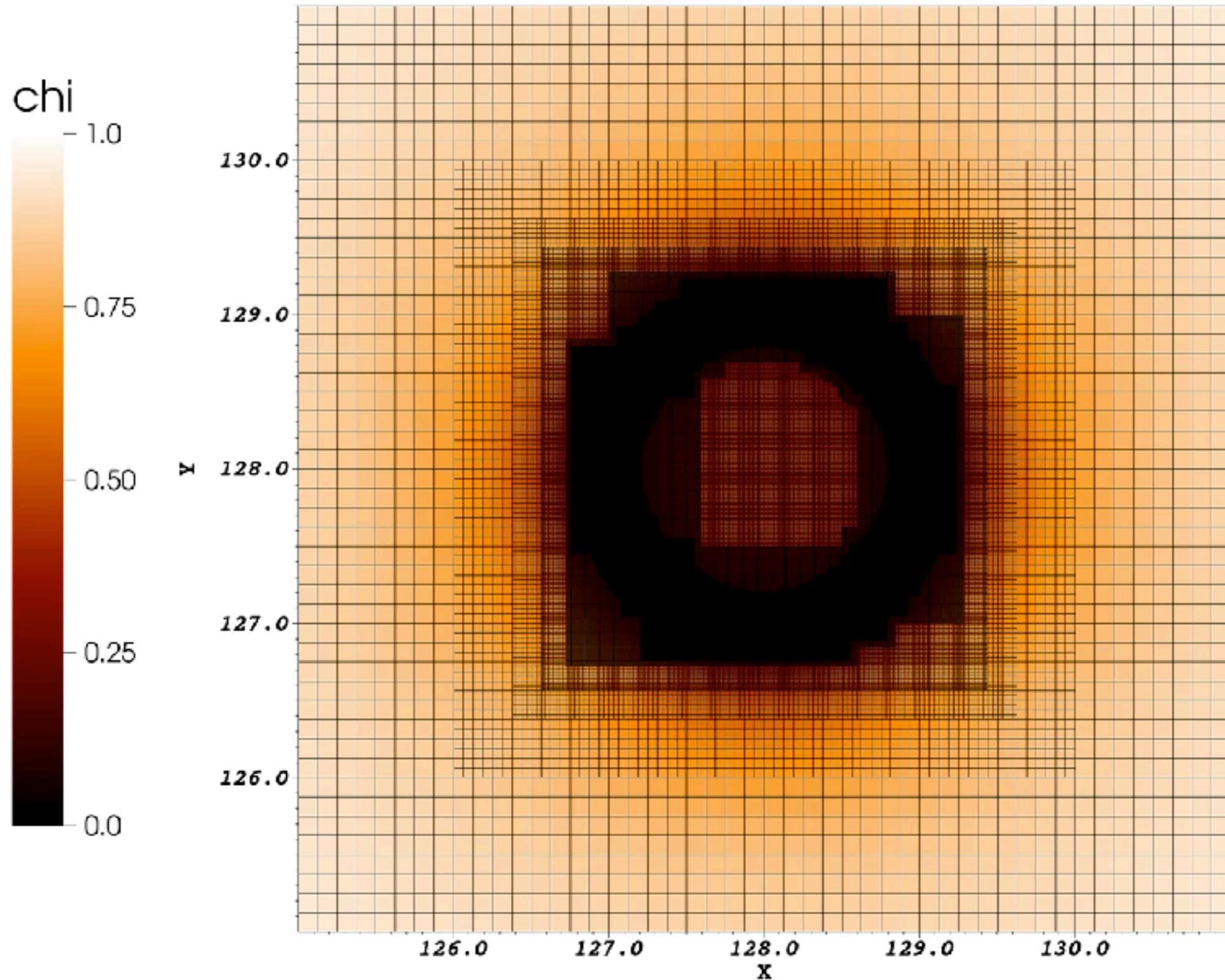
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Adaptive mesh refinement**
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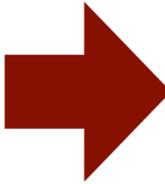
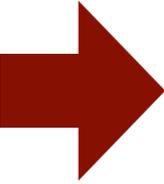
Adaptive mesh refinement



Adaptive mesh refinement

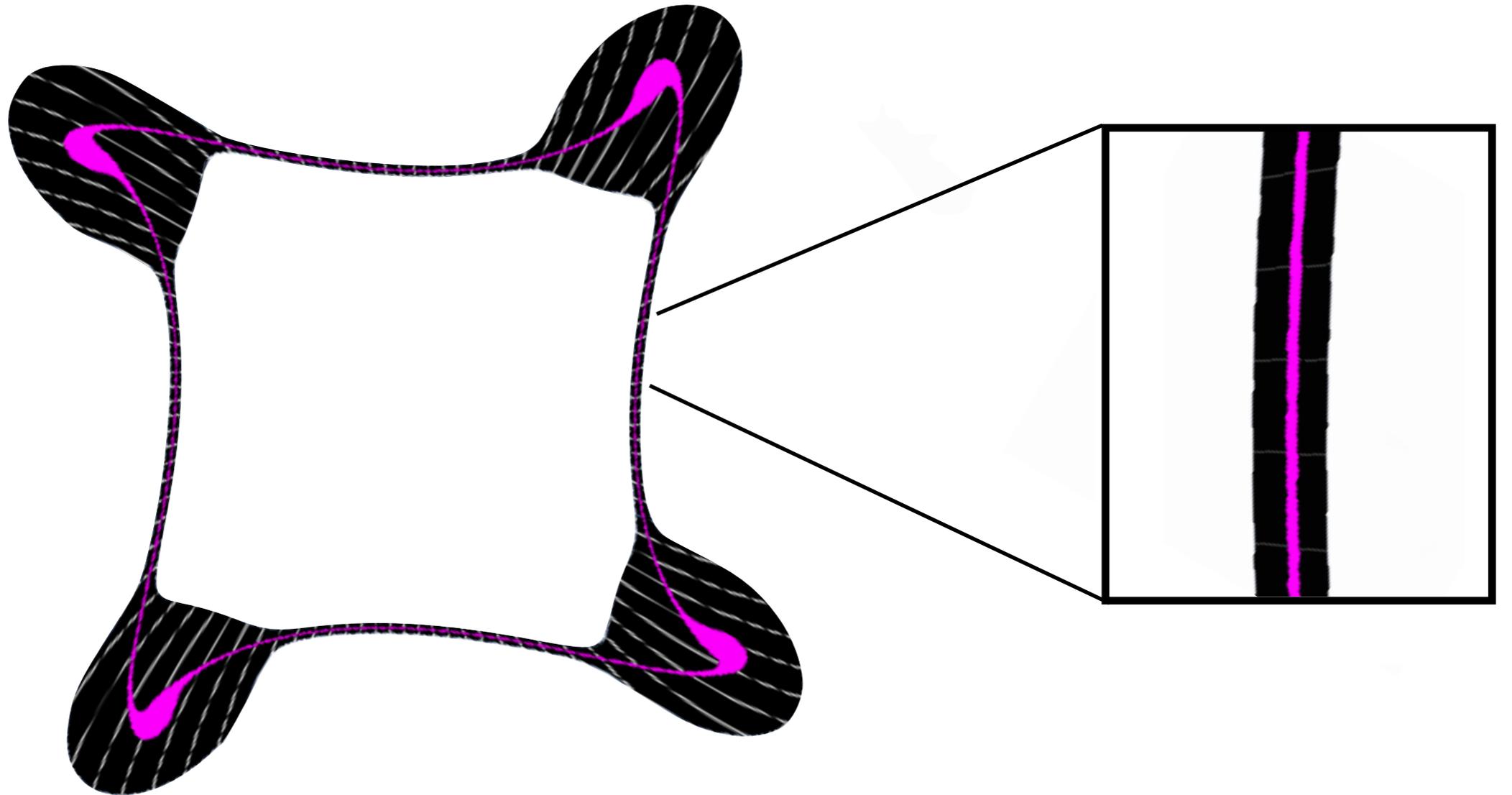


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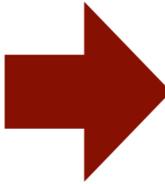
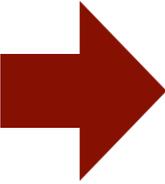
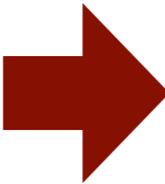
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Shock capturing**
- No star-shaped AH
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Shock capturing

- Features cannot be resolved
- Automatically triggered artificial viscosity



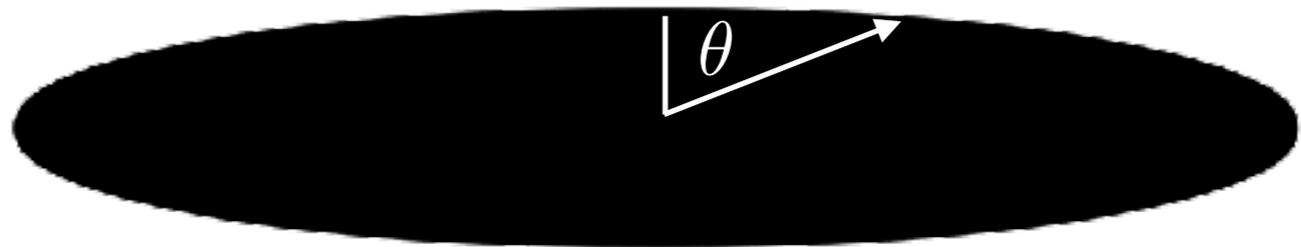
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of the AH**
- Very expensive

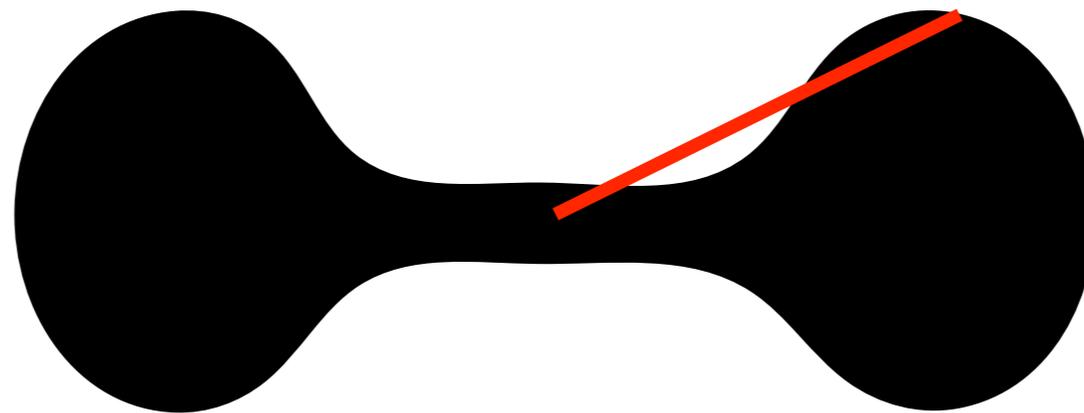
AH in numerical GR

- Apparent horizons
 - The traditional approach in numerical relativity is to assume that the AH satisfies:

$$r = R(\theta)$$



- This assumption fails during the non-linear stages of the evolution of certain instabilities

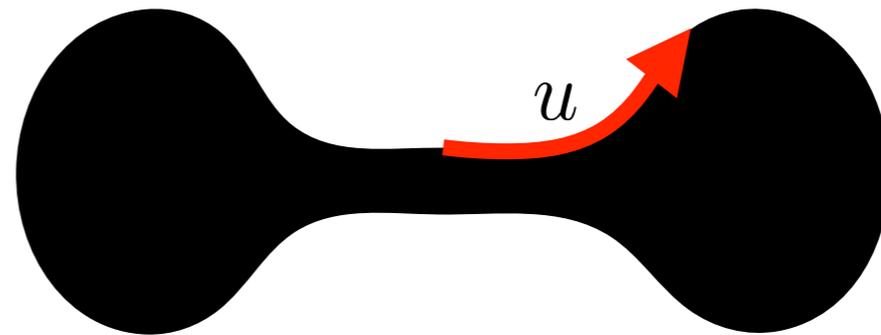


→ $R(\theta)$ fails to be single-valued!

AH in numerical GR

- Apparent horizons
 - Our solution: consider the AH as a parametric surface

$$(x(u), y(u), z(u))$$



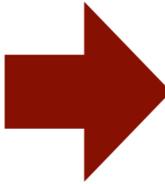
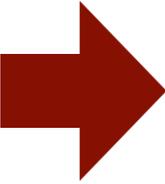
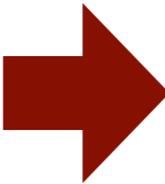
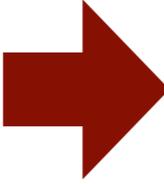
- Equations to solve:

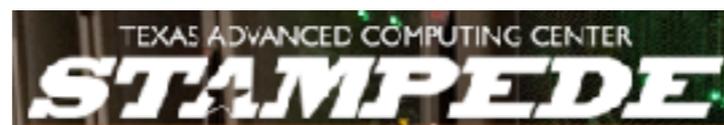
$$\Theta = (\gamma^{ab} - s^a s^b)(-k_{ab} - K_{ab}) = 0$$

$$\Delta_{\mathcal{H}} u = H(u)$$

⇒ manifestly elliptic

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Shock capturing**
- No star-shaped AH  **Parametric description
of the AH**
- Very expensive  **Supercomputers**



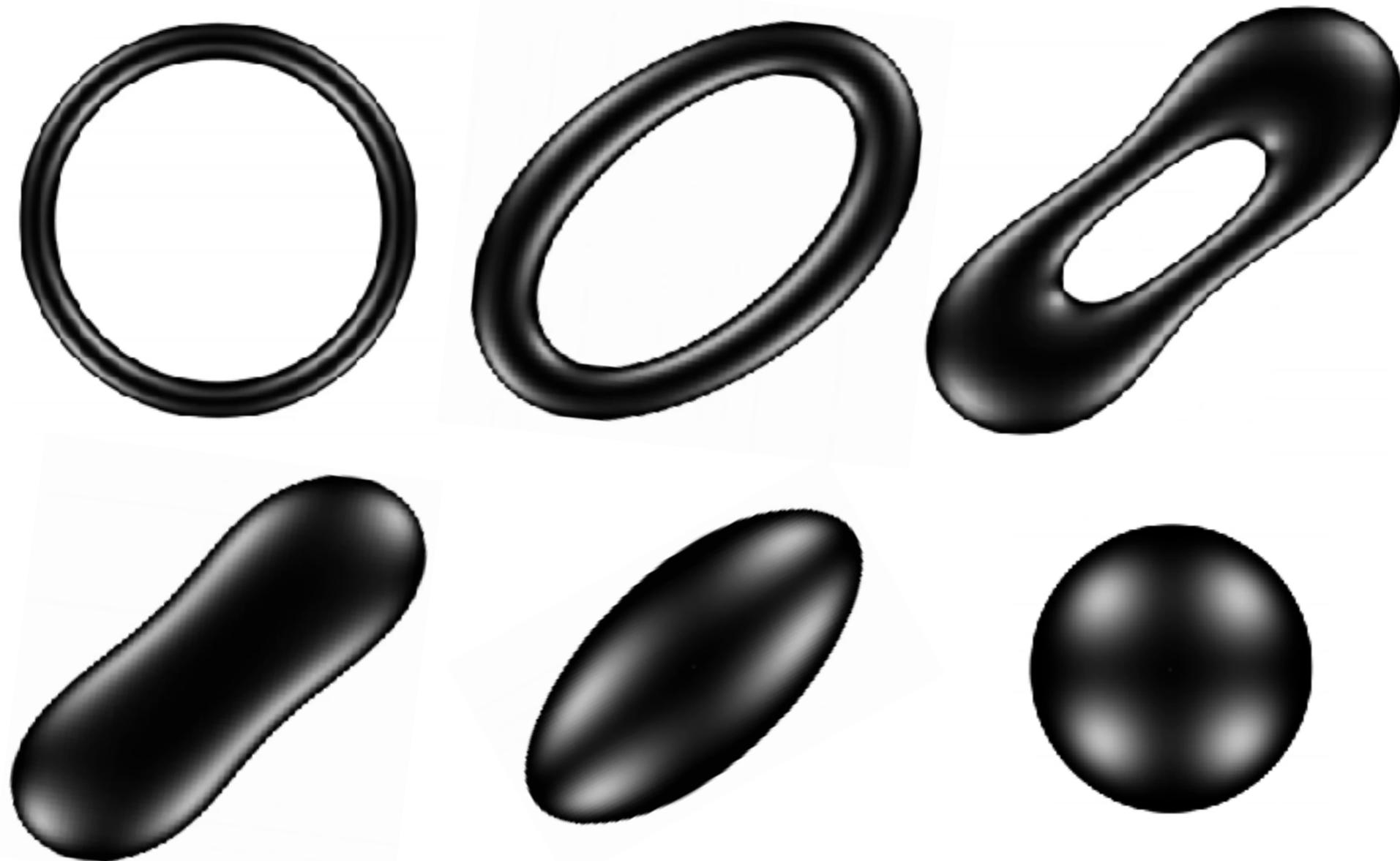


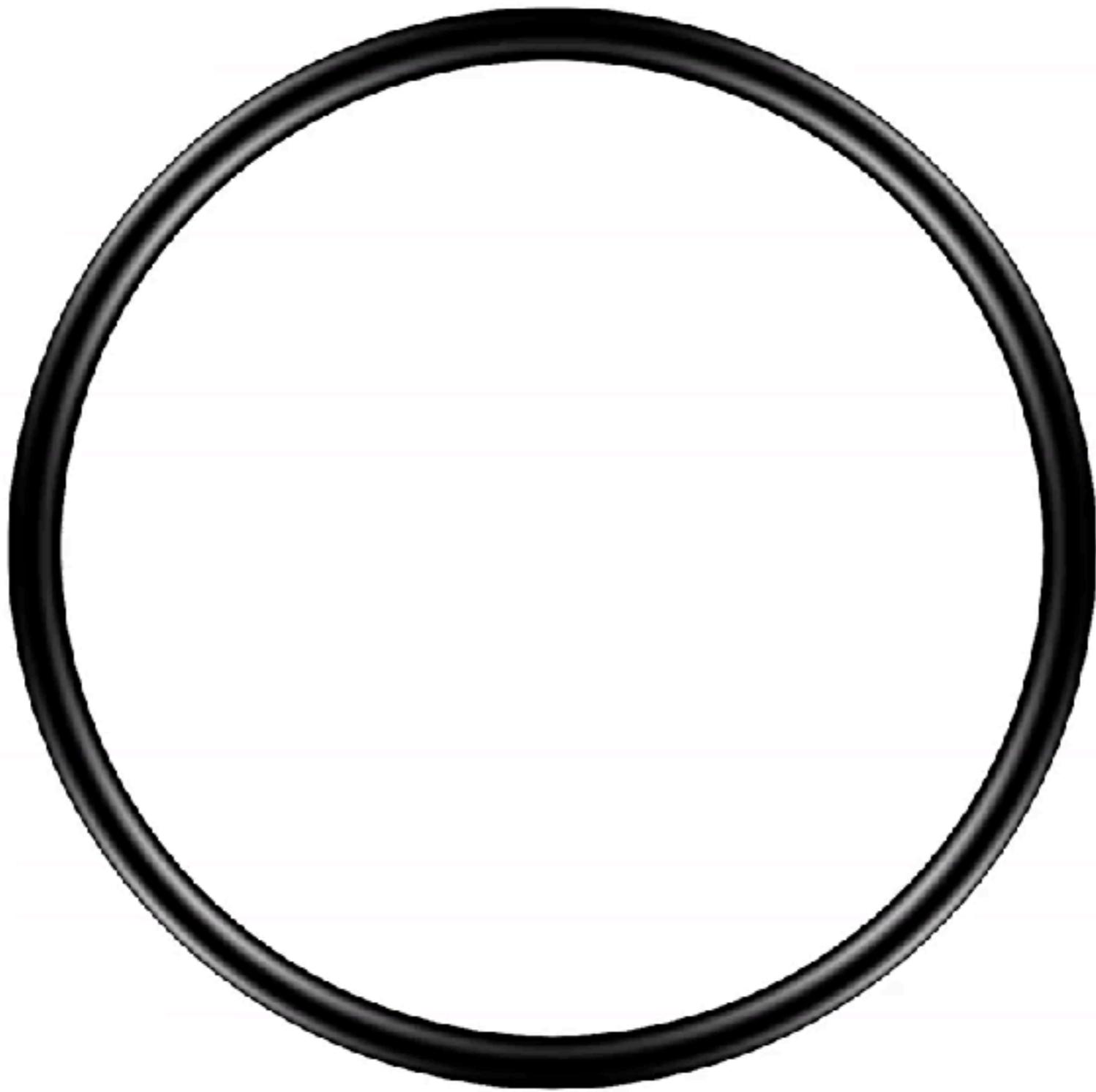
Some results: black rings



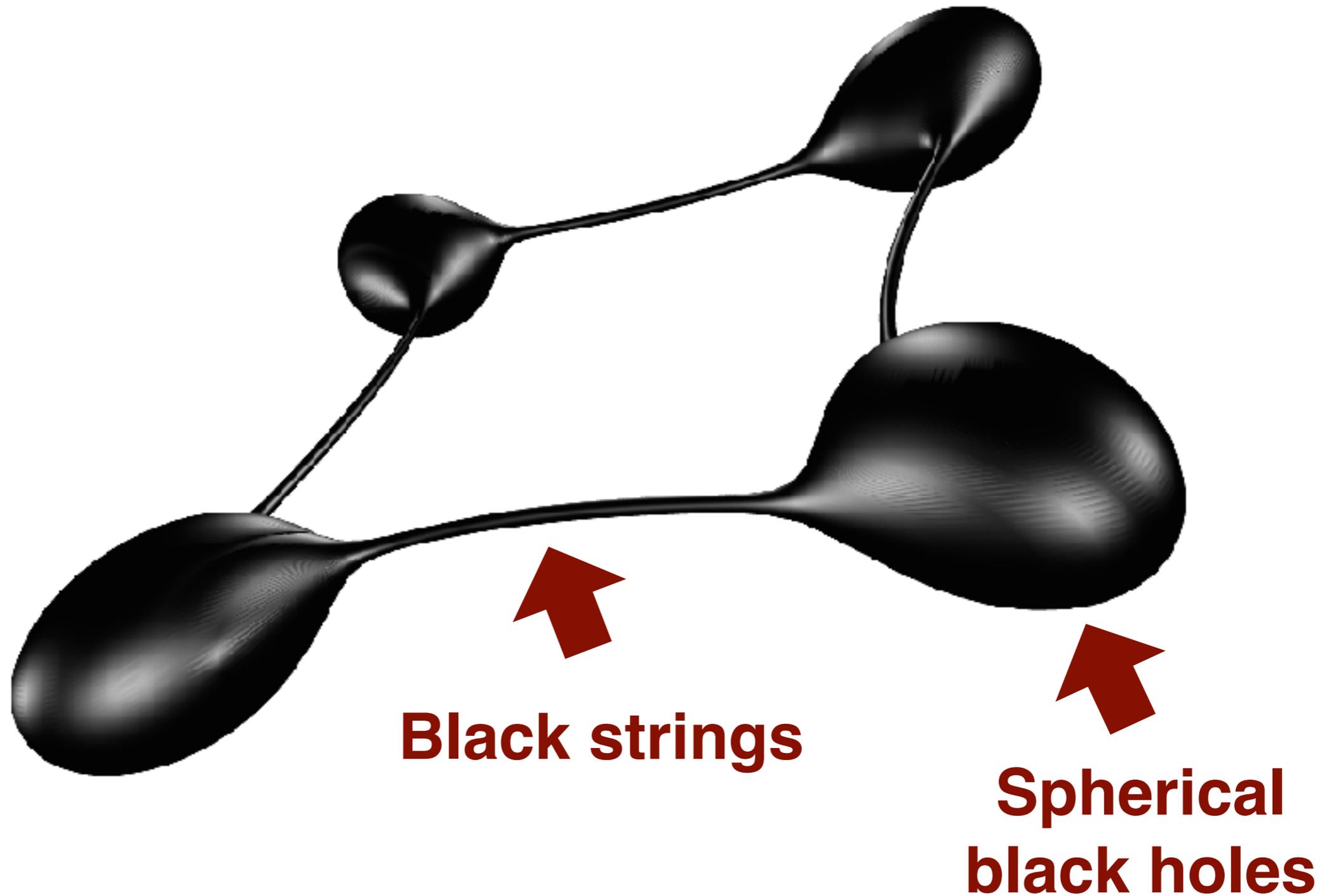
Rather thin rings

- Competition of GL and new “elastic” mode.
- Endpoint: Myers-Perry black hole





Very thin rings:



Some results: black holes



$$t/\mu^{\frac{1}{3}} = 30.0000$$





10,000 thinner than the original black hole!!!

Generalised harmonic evolution

Setup

- Evolution equations: generalised harmonic

$$\begin{aligned} 0 = & -\frac{1}{2} g^{\alpha\beta} g_{\mu\nu,\alpha\beta} - g^{\alpha\beta}{}_{,(\mu} g_{\nu)\alpha,\beta} \\ & - H_{(\mu,\nu)} + H_\alpha \Gamma^\alpha_{\mu\nu} - \Gamma^\alpha_{\beta\mu} \Gamma^\beta_{\alpha\nu} \\ & - \kappa_1 (2 n_{(\mu} C_{\nu)}) - (1 + \kappa_2) g_{\mu\nu} n^\alpha C_\alpha \\ & - \frac{2\Lambda}{D-1} g_{\mu\nu} - 8\pi \left(T_{\mu\nu} - \frac{1}{D-1} T^\alpha_\alpha g_{\mu\nu} \right) \end{aligned}$$

$$H_\mu = f_\mu(g)$$

with $C_\mu = H_\mu - \square x_\mu = 0$

Boundary conditions

- Decompose the metric into a pure AdS piece and a deviation:

$$g_{\mu\nu} = g_{\mu\nu}^{\text{AdS}} + h_{\mu\nu}$$

- Poincare patch of AdS:

$$ds^2 = \frac{1}{z^2} (-dt^2 + dz^2 + d\vec{x}^2)$$

- Boundary conditions at $z=0$:

$$h_{zz} = z^{D-2} f_{zz}$$

$$h_{zi} = z^{D-1} f_{zi}$$

$$h_{ij} = z^{D-2} f_{ij}$$

$$\varphi = z^D f_\varphi$$

Gauge choice

- Expand the metric in a power series near $z=0$:

$$h_{\mu\nu} = z h_{\mu\nu}^{(1)} + z^2 h_{\mu\nu}^{(2)} + \dots$$

- Expand the field equations near $z=0$:

$$\tilde{\square} h_{tt}^{(1)} = z^{-2} (-2 h_{zz}^{(1)} + H_z^{(1)}) + \dots$$

$$\tilde{\square} h_{zz}^{(1)} = z^{-2} (4 h_{tt}^{(1)} + 3 h_{zz}^{(1)} - 4 \sum_i h_{ii}^{(1)} - 2 H_z^{(1)}) + \dots$$

$$\tilde{\square} h_{ij}^{(1)} = z^{-2} (2 h_{zz}^{(1)} - H_z^{(1)}) + \dots$$

- Expand constraint equations near $z=0$:

$$C_z^{(1)} = (-4 h_{tt}^{(1)} - h_{zz}^{(1)} - \sum_i h_{ii}^{(1)} + H_z^{(1)}) + \dots = 0$$

Comment: global AdS

- Consider asymptotically global AdS₅ spacetimes (with so(3)) symmetry in Cartesian coordinates

$$ds^2 = g_{tt} dt^2 + g_{xx} dx^2 + g_{yy} dy^2 + g_{\theta\theta} d\Omega_{(2)}^2 + 2(g_{tx} dt dx + g_{ty} dt dy + g_{xy} dx dy)$$

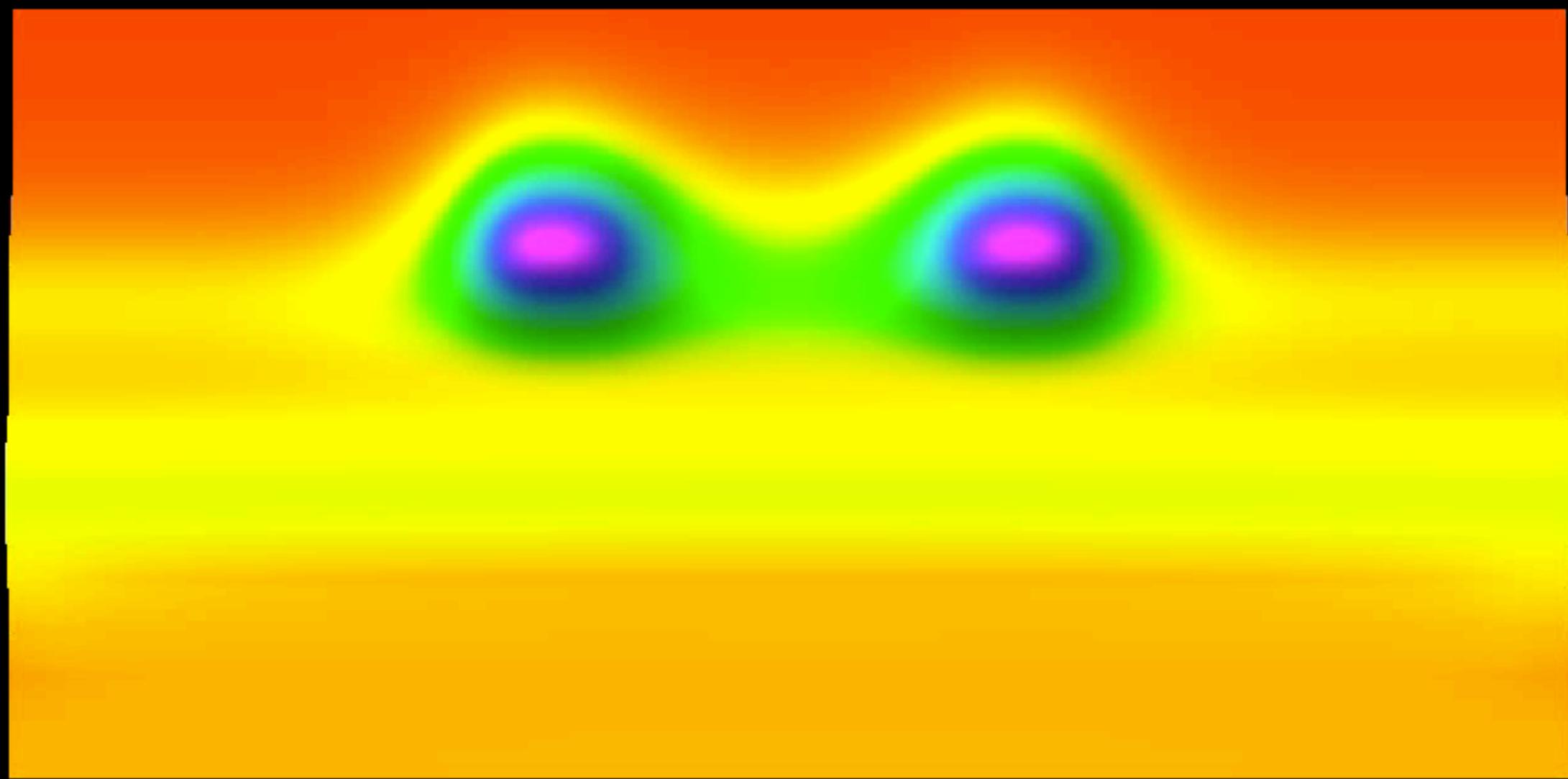
- AdS₅ in Cartesian coordinates: $x = \rho \cos \chi$ $y = \rho \sin \chi$

$$ds^2 = \frac{1}{(1 - \rho^2)^2} [-f(\rho) dt^2 + 4(dx^2 + dy^2 + y^2 d\Omega_{(2)}^2)] \quad f(\rho) = (1 - \rho^2)^2 + 4\rho^2$$

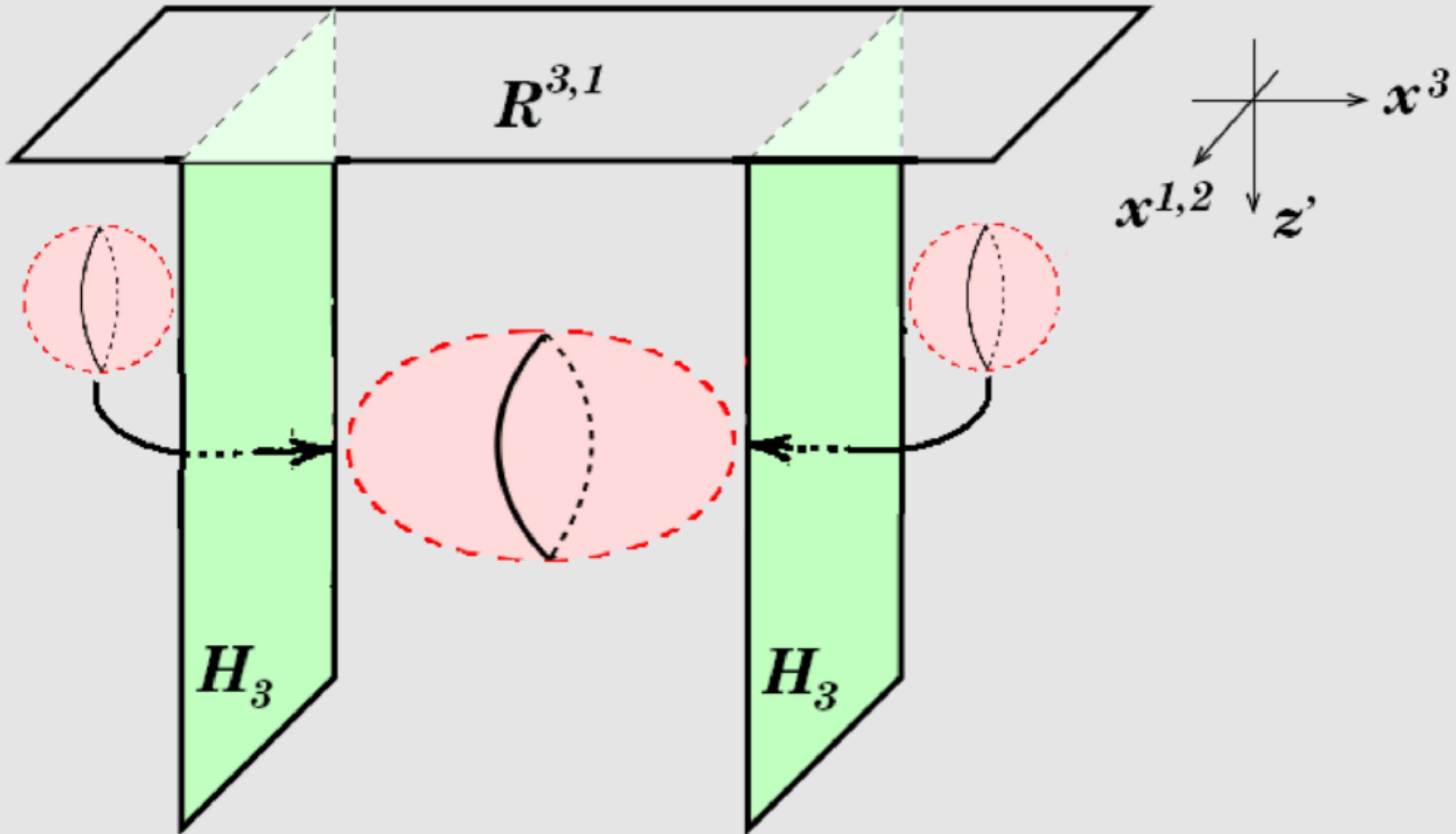
- Treat the sphere at infinity as a “Lego” sphere

Example: collapse into planar black hole

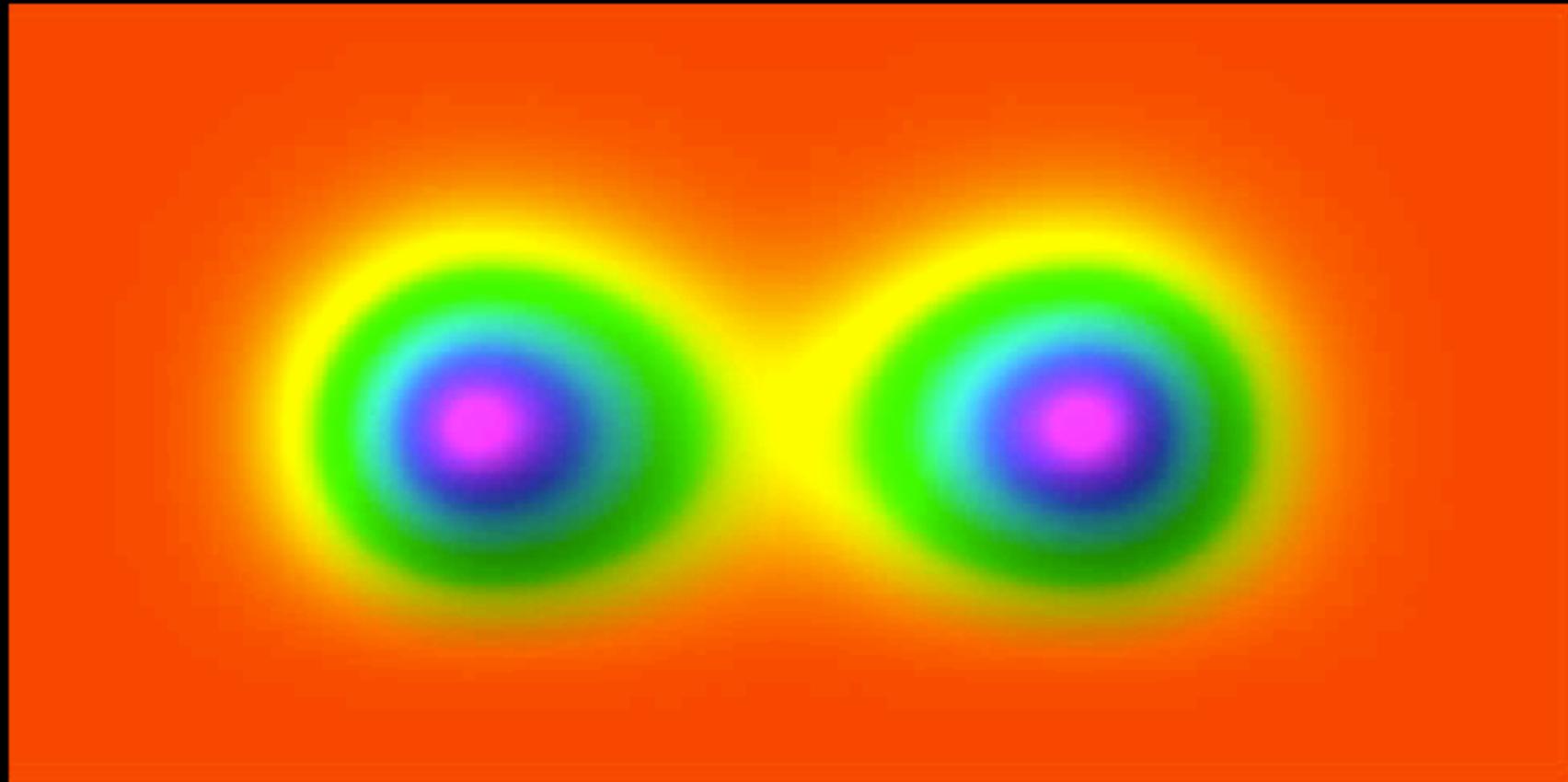
t=0.00



Example: Finite black hole collisions in Poincare AdS

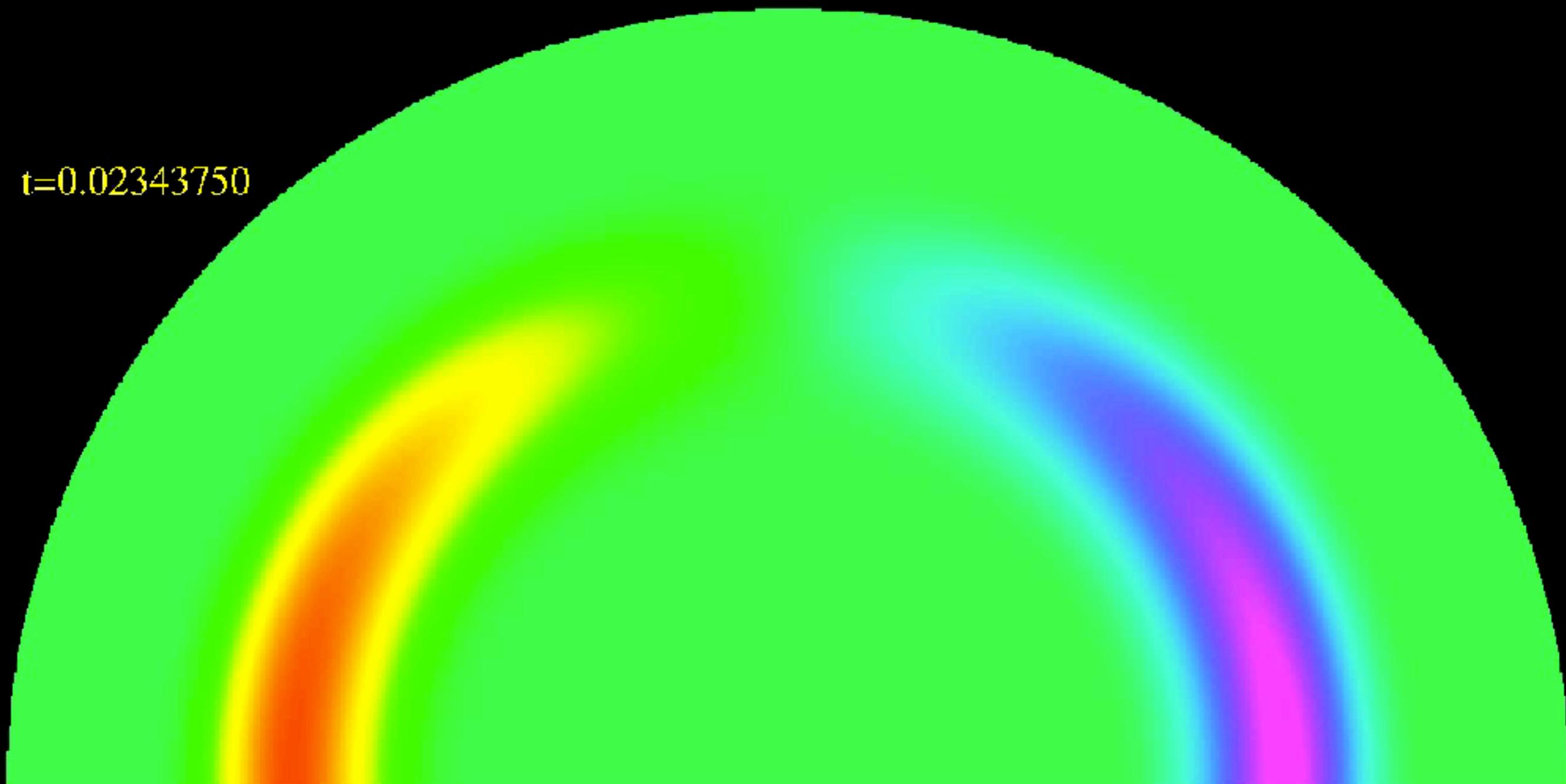


$t=0.00$



Example: non-spherical collapse in global AdS

$t=0.02343750$



Conclusions and outlook

- Numerical simulations in higher dimensions/AdS pose new challenges:
 - Multiple scales
 - Boundary conditions
 - Singularities
- One can reuse and expand the techniques/infrastructures developed in the traditional astrophysical setup
- Lots of open problems: black hole instabilities, collisions, turbulence...



Thank you for your attention!