

# let's play

# Quark Quest

(and friends)

Nuclear- and particle-physics board games for fun and (maybe) profit



Cheryl Patrick
1PNP meeting, June 2025



### Where the ideas happen

MSc in Particle and Nuclear Physics - Research Skills group project



Want a sneak peek next year?

Board games tea-party with the students mid-semester 2





#### Science fair



Wide age range: accessible gameplay



Intrigue and inspire: no detail needed



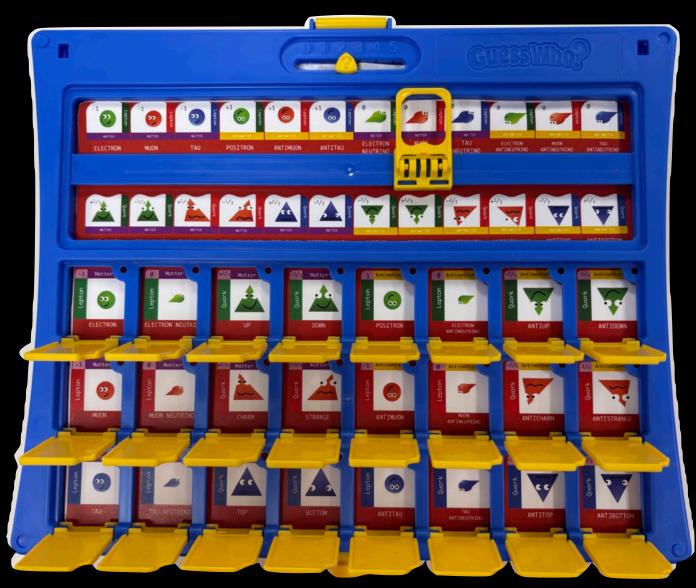
Short visits of 5-10 mins: immediate impact



Competing activities: eye-catching

e.g. Particle Party (Guess Who?)





Created by Alex Bullock, Mathai Joseph & Elian Ruijter

#### Classroom



Well-understood target audience: tailor to syllabus



Captive audience: anything's better than school



Time-limited:

~ 45 min class

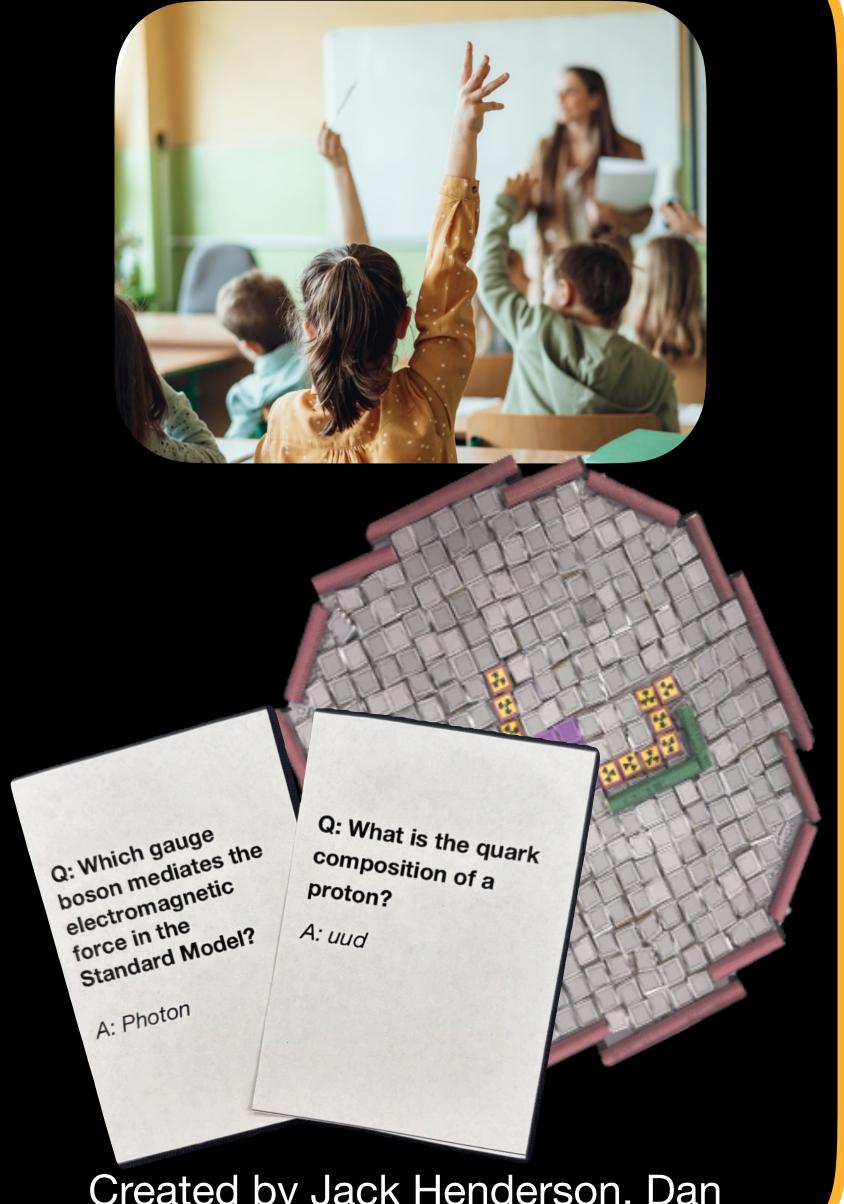


No replay: learn everything first time



~30-student classes: scalability vs. cost

e.g. Reactor Runaway (revision quiz)



Created by Jack Henderson, Dan Coppersthwaite-Lewis, Ailsa Evans & Chenxi Cao

## Nuclear Nonsense (needs development)



Created by Finn Onori, Michael McGlynn, Bastian Nijman and Jordan Wolken

- Collect isotopes from the table of nuclides
- •Learn  $\beta^{-}$ , a and  $\beta^{+}$  decays
- Experience the valley of stability
- Play as famous physicists with superpowers!



#### At home





Mixed audience: work at multiple levels



Lots of other options: fun, appealing



Buy for family or as gift: eye-catching, high-quality,



No time constraint: complex gameplay / content OK

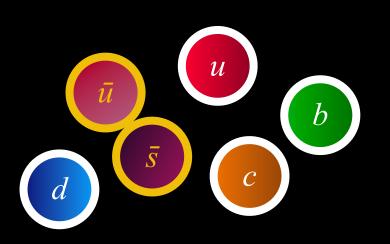


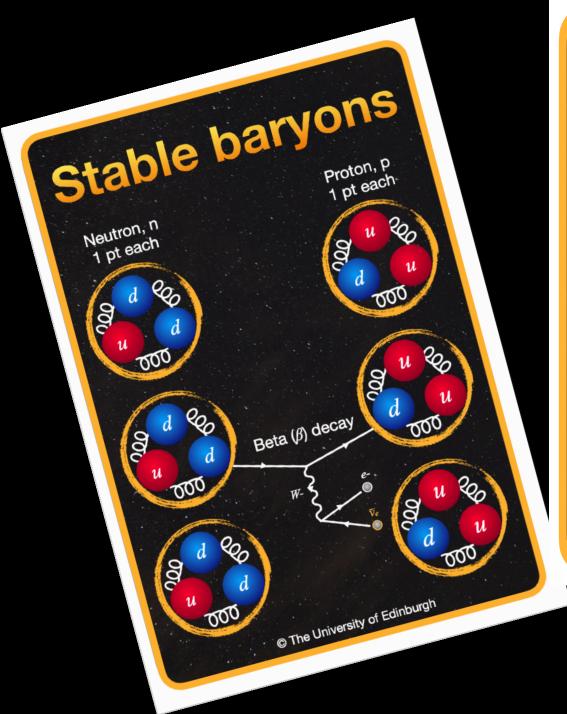
Replay value: variety, continued learning

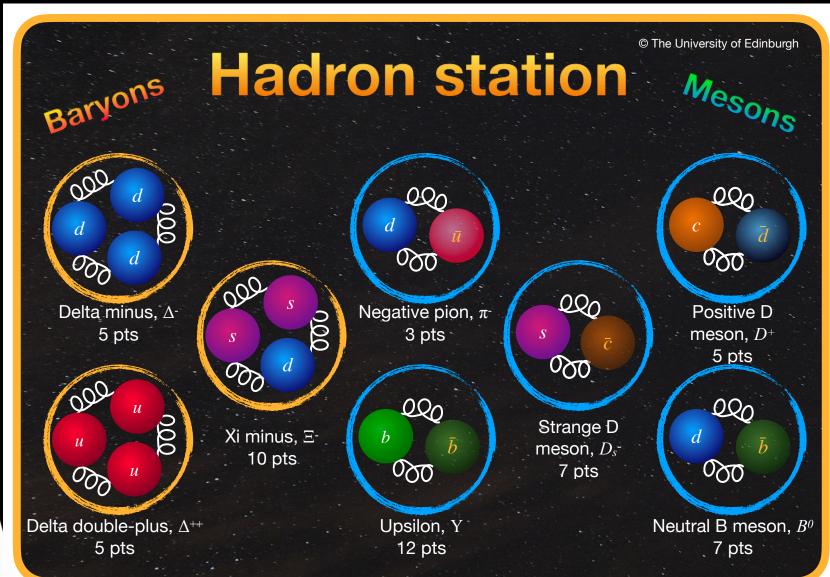
Can we do this with a physics game?

### Quark Quest

Our most developed game





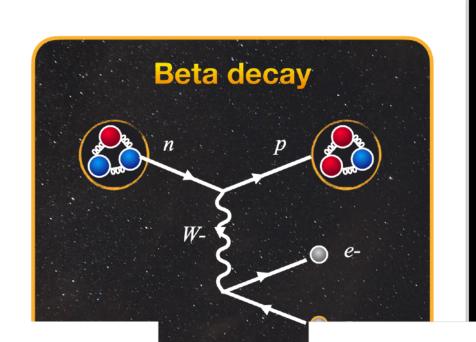


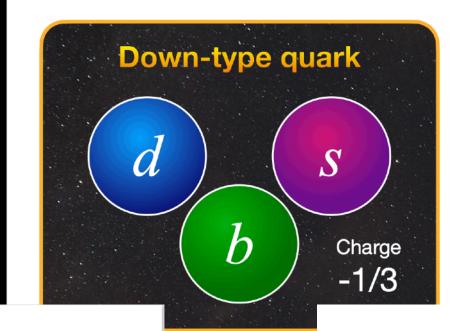


Created by Jamie Jones, Samiha Sehgal, Nicole Yaghnam & Jiacheng Shi

## 22 different cards with actions and physics

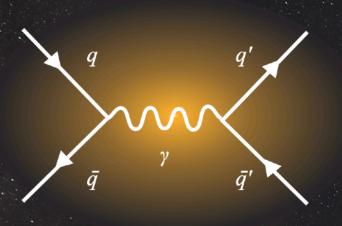
based on the Scottish Higher curriculum











Choose one of your free quarks or antiquarks. Find another player with its antiparticle. Discard both, and choose a new quark-antiquark pair. Keep one; the other player gets the other.

A quark-antiquark pair can annihilate to produce a photon, the carrier of the electromagnetic force. This then decays, creating a new quark-antiquark pair (or a lepton-antilepton pair).

a neutron on you rd, replace it with n and antineutrin get away).

ay via the weak force in uncharged, invisib ally an electron antin ne decay energy. Thi ow neutrinos were di Higgs boson

Roll one die, and collect a quark-

antiquark pair based on your roll:

The Standard Model predicted the Higgs boson

and, in 2012, it was discovered at the Large

particles' mass, and so they usually produce

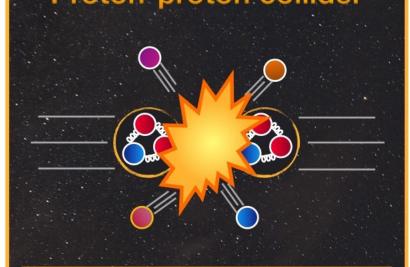
Hadron Collider. Higgs bosons couple to

 $2-3: b\bar{b}$ 

heavy quarks.

e quarks – the down, all have a negative contron's charge.

own-type quark c wn, strange, or bo



If you have a proton, discard it. Pick another player to do the same. Then, without looking, each take 6 quarks or antiquarks. If no other player has a proton (or if you don't), do nothing.

ct player to skip t

matter exists from some iver it in the matter. Now the newer the interest the interest in the

Particle accelerator

Roll the dice again and take another turn.

Evidence that quarks exist comes from highenergy collisions between electrons and nucleons at particle accelerators. Now, accelerate yourself!

# Goal for summer - get it purchasable!

#### Quark Quest Classic

High-quality, replayable family edition





Professional manufacturing



New art?



Basic and advanced cards?

#### Quark Quest Classroom

Budget, learningintensive schools' edition





Highers language



Pared-down card set

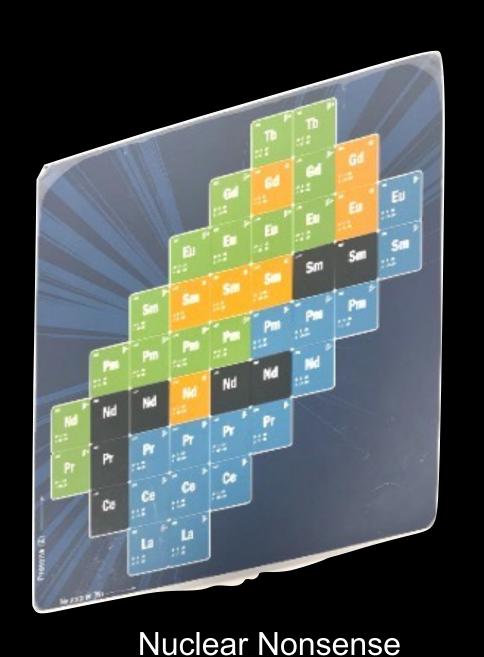


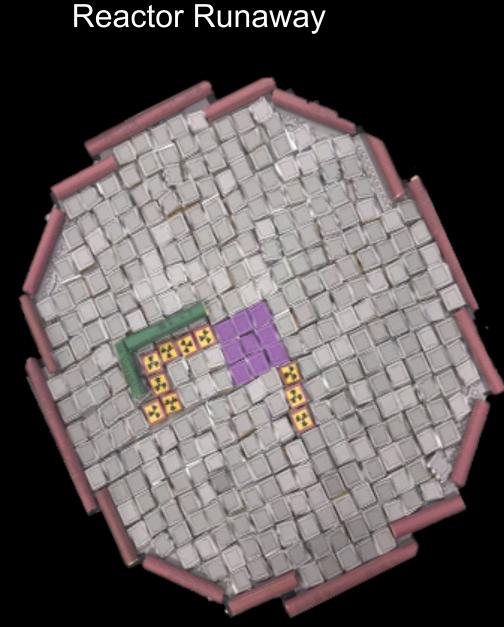
Cheap materials, option to print PDF

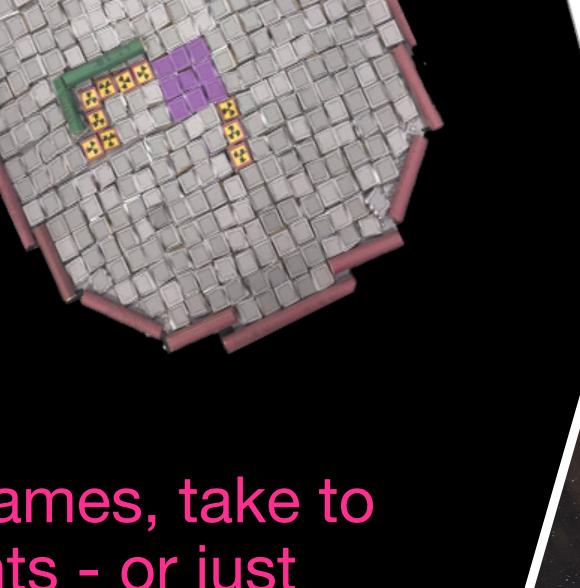
Welcome summer student Andrew Cunningham

### Interested? Join the team!

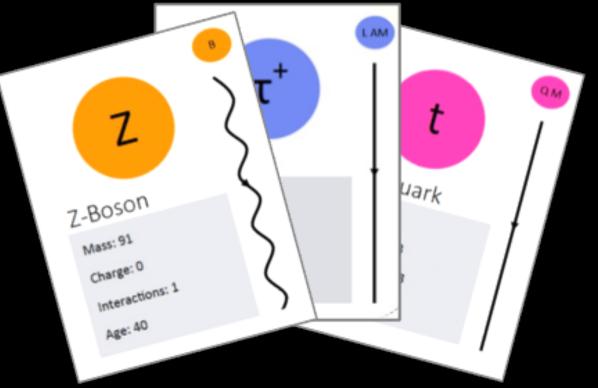
Particle and nuclear-physics outreach | General | Microsoft Teams







Help develop games, take to schools or events - or just have a play!





Particle Party

